#### Matlab Quick Summary

# <u>Literal</u>

Floating poi	int:	2.5	-3.75	$1e6 (=10^{6})$	3.5e10	-2.7e-5
Integer:	2	10	-5			
Special:	i,j (s	square ro	ot of -1)	pi (π)		

# **Operator**

=	Assignment
[]	designates matrix beginning and end
( )	parenthesis, brackets subscripts, brackets arguments of functions
، ،	delimiters for character string
, or space	separates elements in row of an array
; or return	separates rows of an array
	continues command on next line
%	designates following characters as comments
:	designate a range of values in row
*	Full matrix multiplication
/	Full matrix right division
\	Full matrix left division, Solve matrix equation
^	Full matrix exponentiation
.*	"elementwise" multiplication
./	"elementwise" right division
.\	"elementwise" left division
.^	"elementwise" exponentiation
+	Addition
-	Subtraction and negation
'	Conjugate Transpose (Hermitian) of a matrix
.'	Nonconjugated transpose of a matrix
(:)	single column matrix transformation
= =	"is equal to" logical comparator
~=	"is not equal to" logical comparator
<	"is less than" logical comparator
<=	" is less than or equal to" logical comparator
>	" is greater than" logical comparator
>=	" is greater than or equal to" logical comparator
~	logical "not"
&	logical "and"
I	logical "or"

# <u>Variables</u>

Recommend use only characters (lower case, upper case), number, underscore (\_) <u>Example:</u> x X y Y num (Note that x is different from X.) Default data type is <u>double</u>, unless specified otherwise. Also, matlab supports complex values as well.

### **Function**

A function in matlab can return one or more values (can be scalar, vector, or matrix). There are a lot of built-in functions, such as mathematics (sin, cos, etc.), graphics (plot, etc.), etc., and users can define their own functions (in the form of <u>.m file</u>) as well. Useful commands

help	Lists topics on which help is available
help Bob	Lists documentation on the command Bob.m if it exists
lookfor Bob	Search all m-files for keyword "Bob"
doc Bob	Display HTML documentation on the keyword "Bob"

# **Statements**

Use assignment operator: *variable = expression* An expression specifies an operation which returns a value. A basic expression consists of operator(s) and operand(s), which can be literal, variable or both. x = 3.5v = -5  $z = x + j^* y$ w = sin(x) $u = \exp(y)$  $v = 2 \cos(x)$ t = -2/(1+x)Furthermore, an expression can be a function call as well. Function call structure One return value : *variable = function\_name( par1, par2, ...)* Example : y = sin(pi/2) z = gcd(a,b)Multiple return values : [*var1*, *var2*, ...] = function\_name( par1, par2, ...) Example:  $a = [3 \ 2 \ 1 \ 4 \ 7 \ 5 \ 0 \ 6]; [y,m] = max(a);$ Note that when using *variable(s)* as input parameter(s), those variables must have values, i.e., after some assignment.

Vectors & Matrices

Vectors can be regarded as matrices which have either one row or one column. Assignment, calculation Example

x = [1 2 3]; % row vector y = [1; 2; 3]; % column vector A = [1 2 3; 4 5 6; 7 8 9] % 3-by-3 matrix B = [1 2 3; 4 5 6]; % 2-by-3 matrix A2 = [1 0 1; 0 1 1; 1 1 0]; C = A + A2; % 3-by-3 matrix D = A\*A2; B2 = B\*B'; % 2-by-2 matrix B3 = B'\*B; % 3-by-3 matrix z = A\*y; % column vector z2 = A\*x'; % column vector

Note that the dimensions of operands must agree, e.g., A\*B is invalid.

# Sequence

k = 1:5 % generates row vector [1 2 3 4 5]m = 1:2:10 % generates row vector [1 3 5 7 9]x = 0:.1:pi % generates points between [0,pi] Note: sequences are useful in iterations.

#### <u>Plot</u>

 $\overline{plot}$  is used to plot 2-dimensional graph. $\overline{Example}$ x = 0:.1:2\*pi;plot(x, sin(x));Note use command *help plot* for more details.

# Control Statements

if-S	tatem	ent S	struct	ture:
-				

% general structure of if-statement .	logical comparators .	
%calculation when if true <	> <=	>= == ~=
% closing statement of if statement		
atment Structure:	logical	operators .
% general structure of if-statement	~	NOT
% calculation for if true	&	AND
% elseif general statement	I	OR
% calculation for elseif true	xor(A,B)	Exclusive OR
% else statement		
% calculation when no if or elseif is true		
% closing statement of if statement		
	% general structure of if-statement   % calculation when if true   % closing statement of if statement   atment Structure:   % general structure of if-statement   % general structure of if-statement   % calculation for if true   % elseif general statement   % calculation for elseif true   % else statement   % calculation for elseif true   % calculation when no if or elseif is true   % closing statement of if statement	% general structure of if-statement . logical co   % calculation when if true < > <=

#### while Loop Structure:

while k>0	% enter loop when while statement is true
k=k-1	% calculation when while is true
end %while	% closing statement of while statement

#### for Loop Structure:

for k=1:n	% enter for loop, where k =first:increment:last
x=x+5	% calculation
if (x>100)	% secondary condition to exit loop
break	% send program to statement following end% for
end %if	% closing statement of if
end %for	% closing statement of for

## switch-case-otherwise Statement Structure:

switch flag	% set switch flag where flag is a number (usually integer)
case value1	% use this case if flag = = value1
x=x+1	% calculations for case 1
case value2	% use this case if flag = = value2
x = x+2	% calculations for case 2
case value3	% use this case if flag = $=$ value3
$\mathbf{x} = \mathbf{x} + 3$	% calculations for case 3
otherwise	% use this case if flag ~= any value#
$\mathbf{x} = 0$	% calculations for case otherwise
end %case	% closing statement for switch

### Other loop and if related commands:

break breaks out of inner most for or while loop, goes to line following end%loop

return returns control to calling program

#### **Other Useful Commands:**

what	List m-files, mat-files, and mex-files in current directory
dir	Lists all files and folders in current directory
ls	Lists all files and folders in current directory.
pwd	Display name of current directory
cd <i>folder</i>	Changes current directory to the one named <i>folder</i>
quit	Exits Matlab
exit	Exits Matlab

#### **Predefined Variables:**

ans	Holds the result of the last unnamed expression or calculation
inf, Inf	Value of infinity
NaN	Value of 0/0
pi	Value of <u>3.</u> 14159
i, j	Value of $\sqrt{-1}$

# <u>.m file</u>

There are two types of .m files, namely, script and function. A script is simply a set of matlab commands represented in terms of one command, while a function is user-defined function which requires specification of both argument(s) and return value(s). Note that the filename must agree with the function name. When calling a .m file function, that file must be either in the current working directory or in the current search path, specified by MATLABPATH. One can use *path* command to see this list.

```
Script Example
```

% test.m	% test2.m	% plot_helix.m
m = 1:10;	x = -5:.1:5;	t= 0:pi/50:10*pi;
n = m.^2;	y = x;	st = sin(t);
y = cos(m*pi/10);	z = x.'*x+y.'*y;	ct = cos(t);
plot(m, y);	<pre>surf(x, y, z);</pre>	plot3(st,ct,t)
Function Example		
% fex1.m		<pre>function y = MyTaylorExp(x, n)</pre>
function $y = fex1(m)$		% x: input value, n : number of terms
% one input argument,	one return value	y = 1+x; m = 1; xx = x;
x = mod(m, 2);		for $k = 2:n$
n = x == 0;		xx = xx * x;
y = x-n;		m = m * k ;
		y = y + xx/m;
		end

# **Anonymous Functions**

Anonymous functions can be used to define simple functions (typically consists of only one statement) without creating .m files. This is convenient especially when a simple function is part of input arguments to another function.

<u>Anonymous Function Examples</u> f1 = @(x) x.\*exp(-x); f2 = @(x,y) cos(x).\*sinh(y);